TFT DISPLAY SPECIFICATION





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RFA180F-ALW-DNN

SPECIFICATION

CUSTOMER:

APPROVED BY
PCB VERSION
DATE

FOR CUSTOMER USE ONLY

SALES BY	APPROVED BY	CHECKED BY	PREPARED BY

Release DATE:

TFT Display Inspection Specification: https://www.raystar-optronics.com/download/products.htm
Precaution in use of TFT module: https://www.raystar-optronics.com/download/declaration.htm



Revision History

VERSION	DATE	REVISED PAGE NO.	Note
0	2017/11/17		First issue
A	2019/12/05		Modify Summary
			Add Uniformity.



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- 6. Absolute Maximum Ratings
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- 10.Reliability
- 11.Other



1.Module Classification Information

R	F	Α	18	0F	-	Α	L	W	-	D	N	N
1	2	3	4	5	-	6	7	8	-	9	10	11

Item		Descri	iption				
1	R: Raystar Opt	ronics Inc.					
2	Display Type : F→TFT Type, J→ Custom TFT						
3		480 G:640x480 H 0x800 L:240x400 M	:320x240 D:480x234 E:480x272 :1024x600 I:320x480 J:240x320 :1024x768 N:128x128 O:480x800 :480x128 T:800x320				
4	Display Size: 1	.8" TFT					
5	Version Code.						
6	Model Type: A: TFT LCD E: TFT+FR+CONTROL BOARD J: TFT+FR+A/D BOARD N: TFT+FR+A/D BOARD+CONTROL BOARD S: TFT+FR+POWER BOARD (DC TO DC) 1: TFT+CONTROL BOARD						
7	Polarizer Type, Temperature range, View direction	I→Transmissive, W. T, 6:00; C→Transmissive, N. T, 6:00 L→Transmissive, W.T,12:00; F→Transmissive, N.T,12:00 Y→Transmissive, W.T, IPS TFT; A→Transmissive, N.T, IPS TFT Z→Transmissive, W.T, O-TFT R→Transmissive, Super W.T, O-TFT N→Transmissive, Super W.T, 6:00; Q→Transmissive, Super W.T, 12:00 V→Transmissive, Super W.T, VA TFT					
8	Backlight	W: LED, White H: LED, High Light White F: CCFL, White					
9	Driver Method	D: Digital A: Analog	L: LVDS M:MIPI				
10	Interface	N: without control boar S:SPI Interface R: R	rd A : 8Bit B : 16Bit S232 U:USB I: I2C				
11	TS	C: capacitive touch pa					



2.Summary

RF18F is a color active matrix thin film transistor (TFT) liquid crystal display with polarizer. This model is composed of amorphous silicon TFT as a switching device. It is a transmissive type display operating in the normally white mode.

This TFT LCD has a 1.77-inch diagonally measured active display area with 384 x 160 dot (128 vertical by 160 horizontal pixel) resolution. Each pixel is divided into Red, Green, Blue dots which are arranged in vertical stripes.



3.General Specifications

■ Size: 1.77 inch

■ Dot Matrix: 128 x RGB x 160(TFT) dots

■ Module dimension: 34.0(W) x 45.83(H) x 2.65(D) mm

Active area: 28.03 x 35.04 mm

■ Dot pitch: 0.073 x 0.219 mm

■ LCD type: TFT, Normally White, Transmissive

■ View Direction: 6 o'clock

■ Gray Scale Inversion Direction: 12 o'clock

■ Aspect Ratio: Portrait

■ IC: ST7735S

■ Backlight Type: LED,Normally White

■ With /Without TP: Without TP

Surface: Anti-Glare

*Color tone slight changed by temperature and driving voltage.



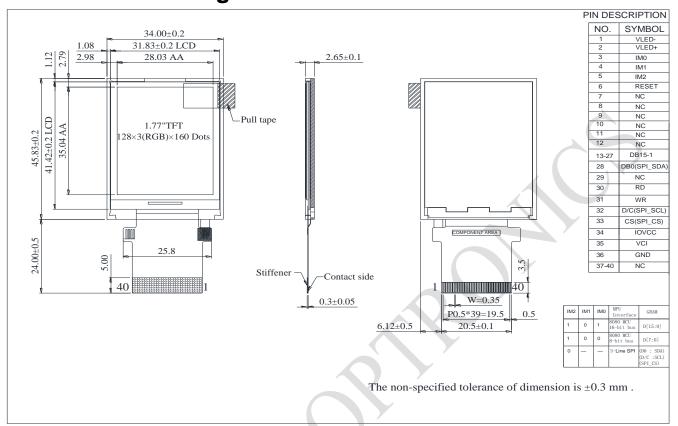
4.Interface

4.1. LCM PIN Definition

Pin	Symbol	I/O	Function Re				
1	VLED-	Р	Back light cathode				
2	VLED+	Р	Back light anode				
3	IMO		- MCU Parallel Interface Type Selection -If Not Used, Please Fix this Pin at VDDI or DGND Level. IM1				
		ı	0 0 MCU 8-bit Parallel				
			0 1 MCU 16-bit Parallel				
4	IM1		1 0 MCU 9-bit Parallel				
			1 1 MCU 18-bit Parallel				
5	IM2	I	MCU Parallel Interface Bus and Serial Interface select IM2='1', Parallel Interface IM2='0', Serial Interface				
6	RESET	Р	Reset signal				
7-12	NC	_	No Connect				
13-28	DB15-DB0(SPI _SDA)	I/O	DB15:0] are used as MCU parallel interface data busDBis the serial input/output signal in serial interface modeIn serial interface, DB15:1] are not used and should be fixed at VDDI or DGND level.				
29	NC	-	No Connect				
30	RD	I	Read Enable in 8080 MCU Parallel InterfaceIf not used, please fix this pin at VDDI or DGND level.				
31	WR	4	Serial clock -Write Enable in MCU Parallel InterfaceIf not used, please fix this pin at VDDI or DGND level.				
32	D/C(SPI_SCL)		-Display data/command Selection Pin in MCU InterfaceD/CX='1': Display Data or ParameterD/CX='0': Command DataIn Serial Interface, this is used as SCLIf not used, please fix this pin at VDDI or DGND level.				
33	CS(SPI_CS)	I	Chip enable				
34	IOVCC	Р	Interface Operation Voltage				
35	VCI	Р	Analog Supply Voltage				
36	GND	Р	Ground Ground				
37-40	NC	-	No Connect				



5.Contour Drawing





6.Absolute Maximum Ratings

Item	Symbol	Min	Тур	Max	Unit
Operating Temperature	TOP	-20	_	+70	$^{\circ}\!\mathbb{C}$
Storage Temperature	TST	-30	_	+80	$^{\circ}\!\mathbb{C}$

Note: Device is subject to be damaged permanently if stresses beyond those absolute maximum ratings listed above

1. Temp. \leq 60°C, 90% RH MAX. Temp. > 60°C, Absolute humidity shall be less than 90% RH at 60°C



7. Electrical Characteristics

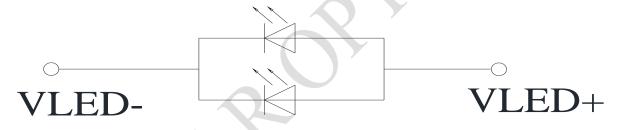
7.1. Operating conditions:

Item	Symbol	Condition	Min	Тур	Max	Unit
Supply Voltage For Analog	VCI	_	2.5	2.75	4.8	V
Interface Operation Voltage	IOVCC	_	1.65	1.8	3.7	V
Supply LCM current	ICI(mA)	_	-	0.9	2	mA

7.2. LED driving conditions

Parameter	Symbol	Min.	Тур.	Max.	Unit	Remark
LED current		-	40	-	mA	
Power Consumption			128	-	mW	
LED voltage	VBL+	2.9	3.2	3.4	V	Note 1
LED Life Time		-	50,000	-	Hr	Note 2,3,4

Note 1 : There are 1 Groups LED



Note 2 : Ta = 25 °C

Note 3: Brightness to be decreased to 50% of the initial value

Note 4: The single LED lamp case



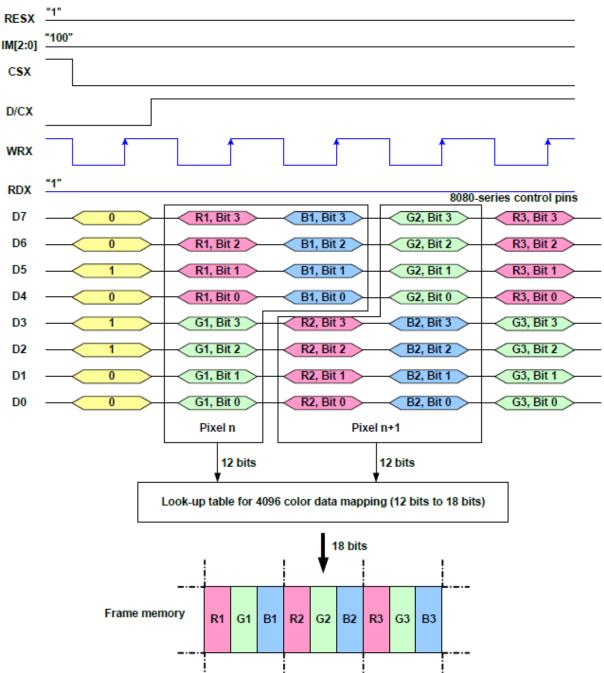
8. Data Color Coding

8.1. 8-bit Parallel Interface (IM2, IM1, IM0= "100")

Different display data formats are available for three Colors depth supported by listed below.

- 4k Colors, RGB 4,4,4-bit Input.
- 65k Colors, RGB 5,6,5-bit Input.
- 262k Colors, RGB 6,6,6-bit Input.

8-bit Data Bus for 12-bit/Pixel (RGB 4-4-4-bit Input), 4K-Colors, 3AH= "03h"



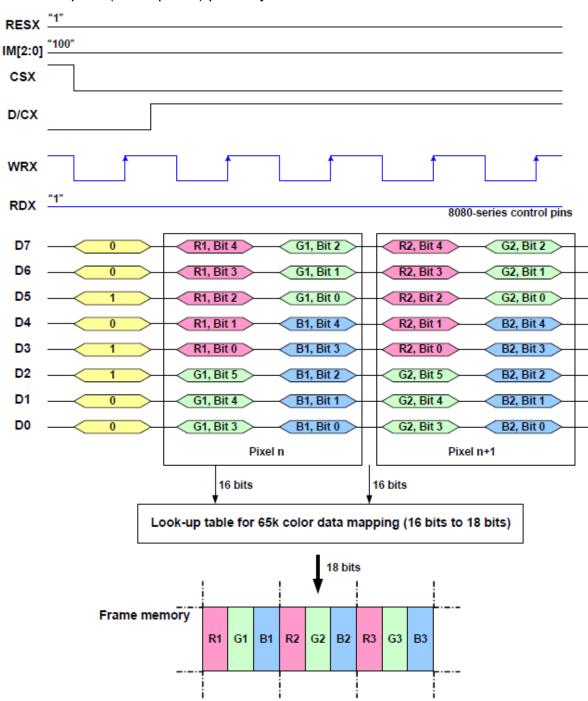
Note1:The data order is as follows, MSB=D7, LSB=D0 and picture data is MSB=Bit 3, LSB=Bit 0 for Red, Green and Blue data.

Note 2:3-timetransfer is used to transmit 1 pixel data with the 12-bit color depth information.



8-bit Data Bus for 16-bit/Pixel (RGB 5-6-5-bit Input), 65K-Colors, 3AH= "05h"

There is 1 pixel (3 sub-pixels) per 2-byte



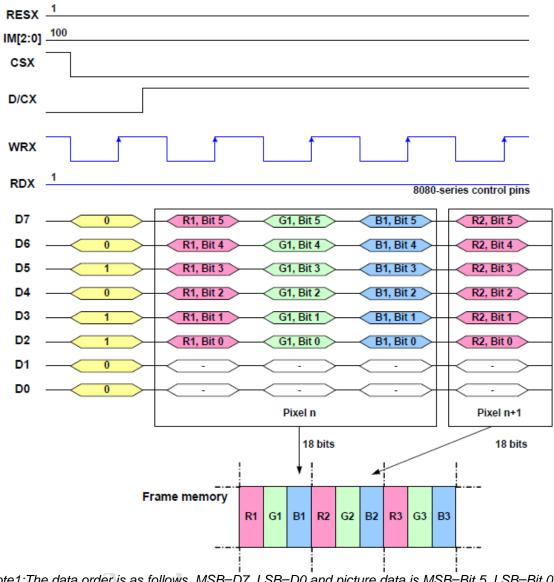
Note1:The data order is as follows, MSB=D7, LSB=D0 and picture data is MSB=Bit 5, LSB=Bit 0 for Green and MSB=Bit 4, LSB=Bit 0 for Red and Blue data.

Note 2:2-times transfer is used to transmit 1 pixel data with the 16-bit color depth information.



8-bit Data Bus for 18-bit/Pixel (RGB 6-6-6-bit Input), 262K-Colors, 3AH= "06h"

There is 1 pixel (3 sub-pixels) per 3-bytes.



Note1:The data order is as follows, MSB=D7, LSB=D0 and picture data is MSB=Bit 5, LSB=Bit 0 for Red, Green and Blue data.

Note 2:3-times transfer is used to transmit 1 pixel data with the 18-bit color depth information.

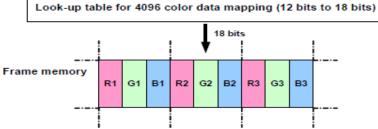


8.2. 16-Bit Parallel Interface (IM2,IM1, IM0= "101")

Different display data formats are available for three colors depth supported by listed below.

- 4k Colors, RGB 4,4,4-bit Input
- 65k Colors, RGB 5,6,5-bit Input
- 262k Colors, RGB 6,6,6-bit Input

16-bit Data Bus for 12-bit/Pixel (RGB 4-4-4-bit Input), 4K-Colors, 3AH= "03h" There is 1 pixel (3 sub-pixels) per 1 byte RESX "1" IM[2:0] **101** CSX D/CX WRX RDX 8080-series control pins D15 D10 D9 D8 D7 D6 D5 D4 D3 D2 D1 D₀ Pixel n Pixel n+1 Pixel n+2 Pixel n+3



12 bits

Note1:The data order is as follows, MSB=D11, LSB=D0 and picture data is MSB=Bit 3, LSB=Bit 0 for Red, Green and Blue data.

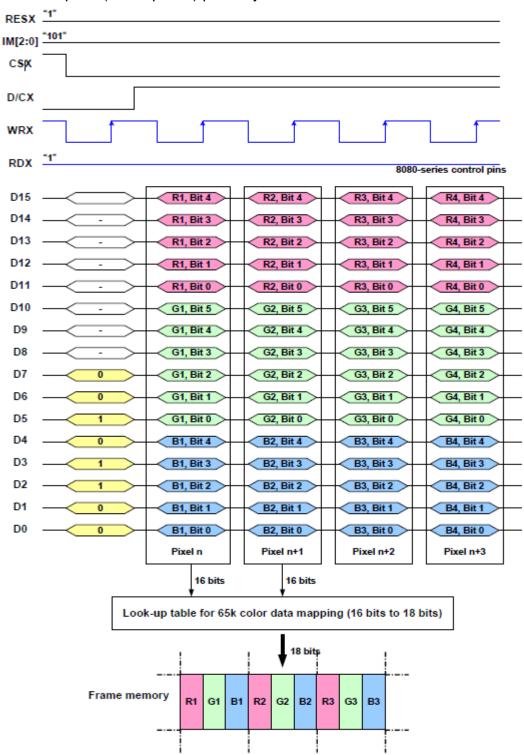
12 bits

Note 2:1-times transfer (D11 to D0) is used to transmit 1 pixel data with the 12-bit color depth information.



16-bit Data Bus for 16-bit/Pixel (RGB 5-6-5-bit Input), 65K-Colors, 3AH= "05h"

There is 1 pixel (3 sub-pixels) per 1 byte



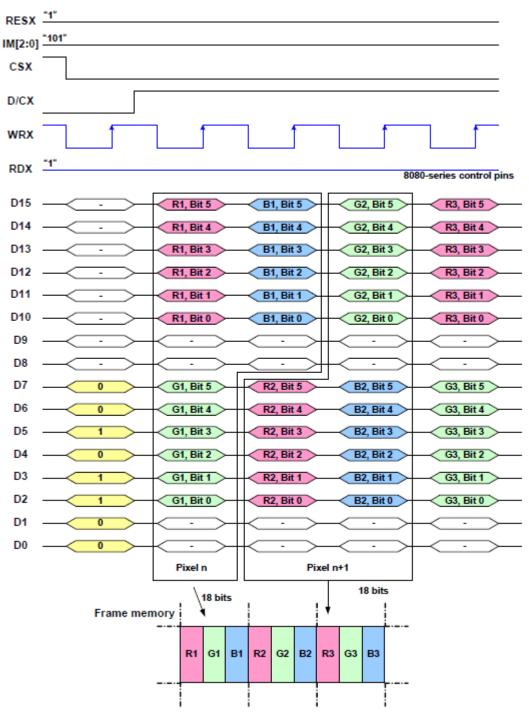
Note1:The data order is as follows, MSB=D15, LSB=D0 and picture data is MSB=Bit 5, LSB=Bit 0 for Green, and MSB=Bit 4, LSB=Bit 0 for Red and Blue data.

Note 2:1-times transfer (D15 to D0) is used to transmit 1 pixel data with the 16-bit color depth information.



16-bit Data Bus for 18-bit/Pixel (RGB 6-6-6-bit Input), 262K-Colors, 3AH= "06h"

There are 2 pixels (6 sub-pixels) per 3 bytes



Note1:The data order is as follows, MSB=D15, LSB=D0 and picture data is MSB=Bits 5, LSB=Bit 0 for Red, Green and Blue data.

Note 2:3-times transfer is used to transmit 1 pixel data with the 18-bit color depth information.

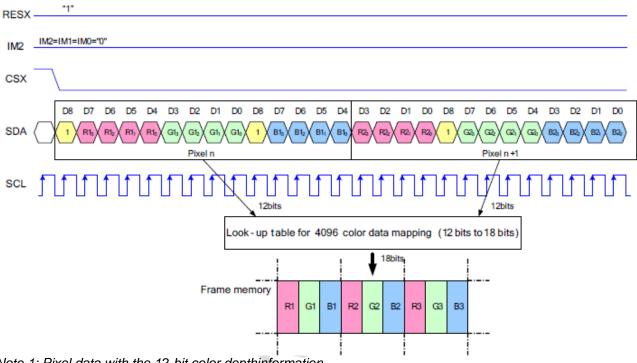


8.3. 3-line Serial Interface

Different display data formats are available for three colors depth supported by the LCM listed below.

4k Colors, RGB 4-4-4-bit Input 65k Colors, RGB 5-6-5-bit Input 262k Colors, RGB 6-6-6-bit Input

Write Data for 12-bit/Pixel (RGB 4-4-4-bit Input), 4K-Colors, 3AH="03h"

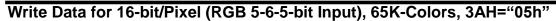


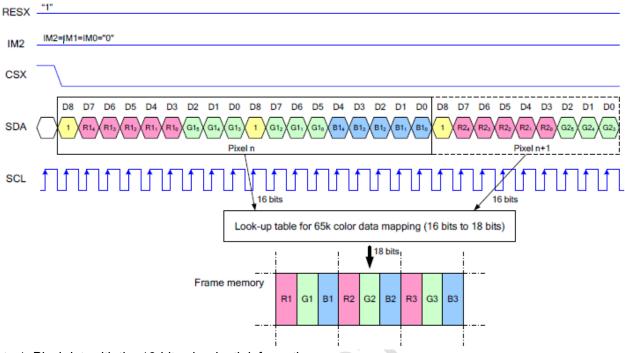
Note 1: Pixel data with the 12-bit color depthinformation

Note 2:The most significant bits are: Rx3, Gx3 and Bx3

Note 3:The least significant bits are: Rx0, Gx0 and Bx0





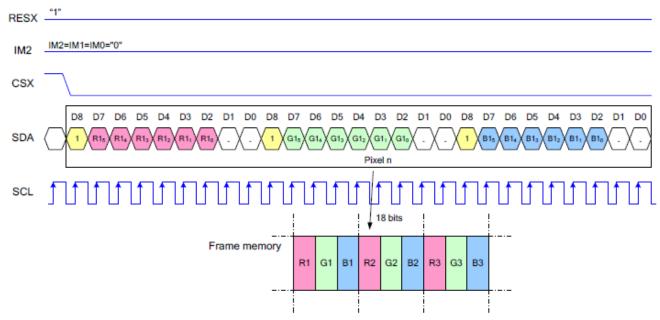


Note 1: Pixel datawith the 16-bit color depth information

Note 2:The most significant bits are: Rx4, Gx5 and Bx4

Note 3:The least significant bits are: Rx0, Gx0 and Bx0

Write Data for 18-bit/Pixel (RGB 6-6-6-bit Input), 262K-Colors, 3AH="06h"



Note 1: Pixel data with the 18-bit color depth information

Note 2:The most significant bits are: Rx5, Gx5 and Bx5

Note 3:The least significant bits are: Rx0, Gx0 and Bx0



9. Optical Characteristics

Item		Symbol	Condition.	Min	Тур.	Max.	Unit	Remark
Response time		Tr	θ=0° \ Ф=0°	-	2	4	.ms	Note 3,
Response une		Tf	υ-υ • Φ-υ		6	12	.ms	Note 3,
Contrast ratio		CR	At optimized viewing angle	400	500	-	-	Note 4,
Color Chromoticity	White	Wx	θ=0° \ Ф=0	0.26	0.31	0.36		Note
Color Chromaticity	vvriite	Wy	$\theta = 0$ $\Psi = 0$	0.28	0.33	0.38		2,6,7
Viewing angle	Hor.	ΘR		35	45			
(Gray Scale	поі.	ΘL	CR≧10	35	45		Deg.	Note 1
Inversion	Ver.	ΦТ	CK = 10	35	45			Note i
Direction)	vei.	ФВ		10	20			
Brightness		-	-	450	500		Cd/m ²	Center of display
Uniformity		(U)	-	75	-	-	%	Note 5

Ta=25±2°C

Note 1: Definition of viewing angle range

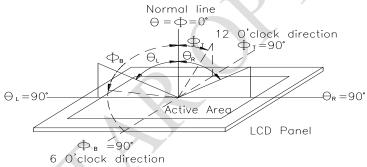


Fig.9.1. Definition of viewing angle

Note 2: Test equipment setup:

After stabilizing and leaving the panel alone at a driven temperature for 10 minutes, the measurement should be executed. Measurement should be executed in a stable, windless, and dark room. Optical specifications are measured by Topcon BM-7orBM-5 luminance meter 1.0° field of view at a distance of 50cm and normal direction.



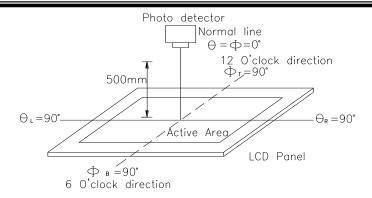
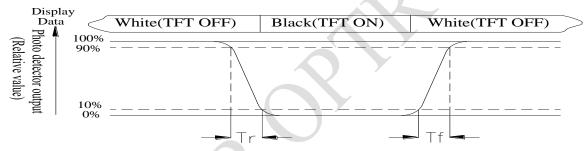


Fig. 9.2. Optical measurement system setup

Note 3: Definition of Response time:

The response time is defined as the LCD optical switching time interval between "White" state and "Black" state. Rise time, Tr, is the time between photo detector output intensity changed from 90%to 10%. And fall time, Tf, is the time between photo detector output intensity changed from 10%to 90%



Note 4: Definition of contrast ratio:

The contrast ratio is defined as the following expression.

Contrast ratio (CR) =
$$\frac{\text{Luminance measured when LCD on the "White" state}}{\text{Luminance measured when LCD on the "Black" state}}$$



Note 5: Definition of Luminance Uniformity

Active area is divided into 9measuring areas (reference the picture in below). Every measuring point is placed at the center of each measuring area.

Luminance Uniformity (U) = Lmin/Lmax x100%

L = Active area length

W = Active area width

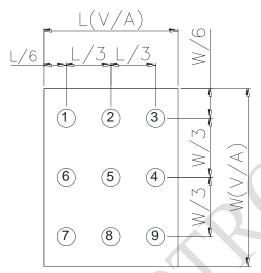


Fig9.3. Definition of uniformity

Note 6: Definition of color chromaticity (CIE 1931) Color coordinates measured at the center point of LCD

Note 7: Measured at the center area of the panel when all the input terminals of LCD panel are electrically opened.



10.Reliability

Content of Reliability Test (Wide temperature, -20°C~70°C)

Environmental Test			
Test Item	Content of Test	Test Condition	Note
High Temperature	Endurance test applying the high storage temperature	80 ℃	2
storage	for a long time.	200hrs	
Low Temperature	Endurance test applying the low storage temperature	-30°C	1,2
storage	for a long time.	200hrs	
High Temperature	Endurance test applying the electric stress (Voltage &	70 ℃	
Operation	Current) and the thermal stress to the element for a long time.	200hrs	
Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	-20℃ 200hrs	1
High Temperature/ Humidity Operation	The module should be allowed to stand at 60°C,90%RH max	60°C,90%RH 96hrs	1,2
Thermal shock resistance	The sample should be allowed stand the following 10 cycles of operation -20°C 25°C 70°C 30min 5min 30min 1 cycle	-20°C/70°C 10 cycles	
Vibration test	Endurance test applying the vibration during transportation and using.	Total fixed amplitude: 1.5mm Vibration Frequency: 10~55Hz One cycle 60 seconds to 3 directions of X,Y,Z for Each 15 minutes	
Static electricity test	Endurance test applying the electric stress to the terminal.	VS=±600V(contact) ,±800v(air), RS=330Ω CS=150pF 10 times	

Note1: No dew condensation to be observed.

Note2: The function test shall be conducted after 4 hours storage at the normal Temperature and humidity after remove from the test chamber.

Note3: The packing have to including into the vibration testing.



Page: 1

	LCM Sample	Estimate Feedback Sheet
Module Number :		
1 · Panel Specification :		
1. Panel Type:	□ Pass	□ NG ,
2. View Direction:	□ Pass	□ NG ,
3. Numbers of Dots:	□ Pass	□ NG ,
4. View Area:	□ Pass	□ NG ,
5. Active Area:	□ Pass	□ NG ,
6.Operating Temperature:	□ Pass	□ NG ,
7.Storage Temperature:	□ Pass	□ NG ,
8.Others:		
2 · Mechanical Specification :		
1. PCB Size:	□ Pass	□ NG ,
2.Frame Size :	□ Pass	□ NG ,
3.Materal of Frame:	□ Pass	□ NG ,
4.Connector Position:	□ Pass	□ NG ,
5.Fix Hole Position:	□ Pass	□ NG ,
6.Backlight Position:	□ Pass	□ NG ,
7. Thickness of PCB:	□ Pass	□ NG ,
8. Height of Frame to PCB:	□ Pass	□ NG ,
9.Height of Module:	□ Pass	□ NG ,
10.Others:	□ Pass	□ NG ,
3 · Relative Hole Size :		
1.Pitch of Connector:	□ Pass	□ NG ,
2.Hole size of Connector:	□ Pass	□ NG ,
3.Mounting Hole size:	□ Pass	□ NG ,
4.Mounting Hole Type:	□ Pass	□ NG ,
5.Others:	□ Pass	□ NG ,
4 · Backlight Specification :		
1.B/L Type:	□ Pass	□ NG ,
2.B/L Color:	□ Pass	□ NG ,
3.B/L Driving Voltage (Referen	ce for LED Ty	pe):□ Pass □ NG ,
4.B/L Driving Current:	□ Pass	□ NG ,
5.Brightness of B/L:	□ Pass	□ NG ,
6.B/L Solder Method:	□ Pass	□ NG ,
7.Others:	□ Pass	□ NG ,

>> Go to page 2 <<



Page: 2 **Module Number**: 5 · Electronic Characteristics of Module : <u> NG ,_____</u> 1.Input Voltage: □ Pass 2. Supply Current: □ Pass □ NG ,_____ □ NG ,_____ 3.Driving Voltage for LCD: □ Pass 4.Contrast for LCD: □ NG ,_____ □ Pass 5.B/L Driving Method: □ Pass □ NG ,_____ □ NG ,____ 6.Negative Voltage Output: □ Pass □ NG ,____ 7.Interface Function: □ Pass □ NG ,____ 8.LCD Uniformity: □ Pass 9.ESD test: □ Pass □ NG ,_____ 10.Others: □ Pass □ NG ,_____ 6 \ Summary : Sales signature : _____ Customer Signature : _____ Date : / /